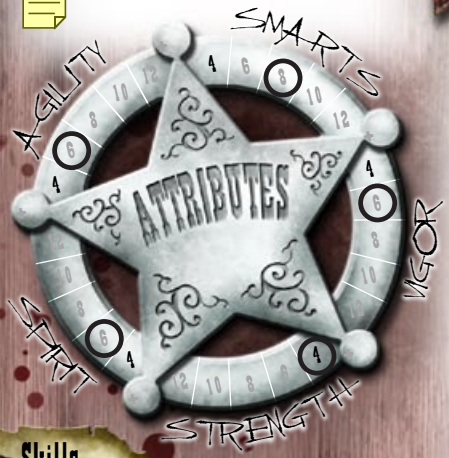
Name Scarlet Malone
bored barmaid



Skills

d 4	Shooting (ag)
d 4	Lockpicking (ag)
d 4	Investigation (sm)
d 4	Riding (ag)
d 4	Guts (sp)
d 6	Taunt (sm)
d 6	Survival (sm)
d 6	Notice (sm)
d 6	Gambling (sm)
d 6	Streetwise (sm)

Worst Nightmare

Background

Gear & Dinero

horse+saddlebags
clothes, rations for week
bed roll, canteen, match
lantern+oil, lockpicks,
playing cards, knife
gun belt+revolver+ammo
handcuffs
270$

Total Weight
Weight Limit
Penalty

Permanent Wounds

Hindrances

Claustrophobia (major)
Stubborn

EXP: 7,5

Edges

Attractive
Lucky

5
10
15
Seasoned
25
30
35
Veteran
45
50
55
Heroic
65
70
75
Legendary
90
100
110

0 Charisma
0 Grit
0 Pace
0 Parry
0 Toughness

WOUNDS

FATIGUE

Weapons / Gadgets / Powers	Range	Damage	Notes
Colt Peacemaker (.45)	12/24/48	2d6+1	AP1

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